



13

Hlz.

Trp.

Flg.

Ten/Br.

Begl.

19

Hlz.

Trp.

Flg.

Ten/Br.

Begl.

A

*mf*

*play*

*Spielen*

*mf*

25

Hlz.

Trp.

Flg.

Ten/Br.

Begl.

31

Hlz.

Trp.

Flg.

Ten/Br.

Begl.

37 **(B)**

Hlz. *f*

Trp.

Flg.

Ten/Br.

Begl.

43 **(C)**

Hlz. *tr* **D.S. al**  $\oplus-\oplus$

*p* *f*

*Solo*

Trp.

Flg. *mf* *f*

Ten/Br. *mf* *f*

Begl.

# Trio

5

49

Hz.

Trp.

Flg.

Ten/Br.

Begl.

*mf-f* 1.x Pause/2.x Tutti

*f*

1.x Pause/2.x Tutti ad lib. Oben

*mf-f*

1.x Solo/2.x Tutti

*mf-f*

*mf-f*

Detailed description: This block contains the musical score for measures 49 through 52. It features five staves: Horns (Hz.), Trumpets (Trp.), Flutes (Flg.), Tenors/Baritone (Ten/Br.), and Basses (Begl.). The key signature is B-flat major. Measure 49 starts with a common time signature. The Horns part has a dynamic marking of *mf-f*. The Trumpets part has a dynamic marking of *f*. The Flutes part has a dynamic marking of *mf-f*. The Tenors/Baritone part has a dynamic marking of *mf-f*. The Basses part has a dynamic marking of *mf-f*. There are performance instructions: "1.x Pause/2.x Tutti" for the Horns, "1.x Pause/2.x Tutti ad lib. Oben" for the Flutes, and "1.x Solo/2.x Tutti" for the Tenors/Baritone.

53

Hz.

Trp.

Flg.

Ten/Br.

Begl.

*tr*

Detailed description: This block contains the musical score for measures 53 through 56. It features the same five staves as the previous block. The key signature is B-flat major. Measure 53 starts with a common time signature. The Horns part has a dynamic marking of *tr*. The Trumpets part has a dynamic marking of *v*. The Flutes part has a dynamic marking of *v*. The Tenors/Baritone part has a dynamic marking of *v*. The Basses part has a dynamic marking of *v*. There is a performance instruction: "1.x Solo/2.x Tutti" for the Tenors/Baritone.

59

Hlz.

Trp.

Flg.

Ten/Br.

Begl.

65

Hlz.

Trp.

Flg.

Ten/Br.

Begl.

*mf* *f*

*immer spielen*

*mf* *a2*  
*1.x Pause*

*mf*

*mf*

71

Hlz. *mf* *f*

Trp.

Flg.

Ten/Br.

Begl.

77

Hlz. *1.x p*

Trp. *f*

Flg. *1.x p* *Spielen* *mf*

Ten/Br. *1.x p*

Begl. *f* *1.x p*